



Various 3D formats are included and supported for import and export by SimLab Soft to be used within SimLab Composer...

SimLab also provides free plug-ins to integrate SimLab Composer with many **CAD applications**.

### Supported Import Formats Are:

File Format	Windows	MAC OS
SketchUp 2017	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
FBX (2017)	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
Collada (*.dae)	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
IGES	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
STEP	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
Rhino 5.0	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
PDF 3D (U3D Based)	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
U3D	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
3D XML (CATIA)	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
Wavefront (OBJ)	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
3D Studio Max (*.3ds)	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
OSG	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
STL	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
DWF/DWFX	<input checked="" type="checkbox"/>	
SolidWorks 2017	<input checked="" type="checkbox"/>	
SolidEdge (ST9)	<input checked="" type="checkbox"/>	
Inventor (2017)	<input checked="" type="checkbox"/>	
ACIS	<input checked="" type="checkbox"/>	
Parasolid	<input checked="" type="checkbox"/>	
IFC	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
DWG (AutoCAD 2017)	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
DXF	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
JT* * Needs extra license	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>

### Supported Export Formats Are:

File Format	Windows	MAC OS
Collada (*.dae)	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
3D PDF	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
HTML 5 / Web GL	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
U3D	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
Wavefront (obj)	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
SketchUp	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
OSG	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
IVE	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
OSGB	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
FBX	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
STL (ASCII and binary)	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
DirectX (*.X)	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
3D Studio Max (*.3ds)	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
DWF	<input checked="" type="checkbox"/>	
DWFX	<input checked="" type="checkbox"/>	
DWG	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
DXF	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
JT* * Needs extra license	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>